

Ambient design and new technologies

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New ambients and spaces go along with habit and behavior changes in people. In this scenario: what is the role of technology?



In recent years, we've witnessed the rising of new types of ambients and spaces, such as home *spas* and cinemas, *gourmet* kitchens, *gourmet* rooftops, *gourmet* spaces, etc. New names, some of them grandiose, to describe activities somehow practiced before, now

renamed and grouped in ambients of their own.

In all of these new types of ambients, a cultural or habit change arises, closely in touch with technological changes. But what happened first? People's needs and desires? Or are the new technologies pushing us to this future-present?

The way we live is related to the ambient we inhabit and, naturally, if there is a change in behavior or culture, it will also change the way we relate with spaces. Beyond this, when we go through considerable changes, new paradigms, concepts, models and theories appear. The same occurs with ambient design.

As time goes by, new technologies and lifestyles get more and more integrated to our everyday lives. The urge of connectivity in all ambients and places makes us to wish —and consume— new electronic devices, and to incorporate technological solutions to these ambients in order to be always online. Thus, we seek to equip our house with automated lighting solutions, Internet, sound and electronic devices. Gadgets inhabit our houses with us.

As we aim to insert technology in every living space, we continue to seek comfort, practicality and well-being. We sustain our desire of customizing spaces, transform them like us, to turn them into a place in the world that reflect our personality and aspirations. Is this against the technological future?

Not in ambient design. Design and technology go side-by-side in the world's accelerated change, and seem to be always at the first line, proposing solutions whose main purpose is to fill spaces with meaning, to transform them in places that take care of the well-being and all other subjective demands of people.

This union between design and technology feeds the whole civil construction industry, promoting the making of decoration exhibitions throughout the world. Such exhibitions are the most suitable place to see the results of this union, materialized in trending ambients. There we can see and experiment new technological facilities implemented in ambients using materials on coatings, furniture, equipment, besides perceiving the impact of these novelties on visitors. In Brazil, every year we have at our disposal exhibitions and events such as *Revestir*, *Casa Cor* (House of Colour), *Morar mais por menos* (Live more with less) y *Master Casa*. Italy also has events, such as *Salone del Mobile* (The Furniture Lounge) and the *Cersaie*, in addition to other exhibitions throughout the world that await us to pay a cozy, challenging visit.

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